

Darjeeling, a Feature-Rich VM for the Resource Poor



Technische Universiteit Delft



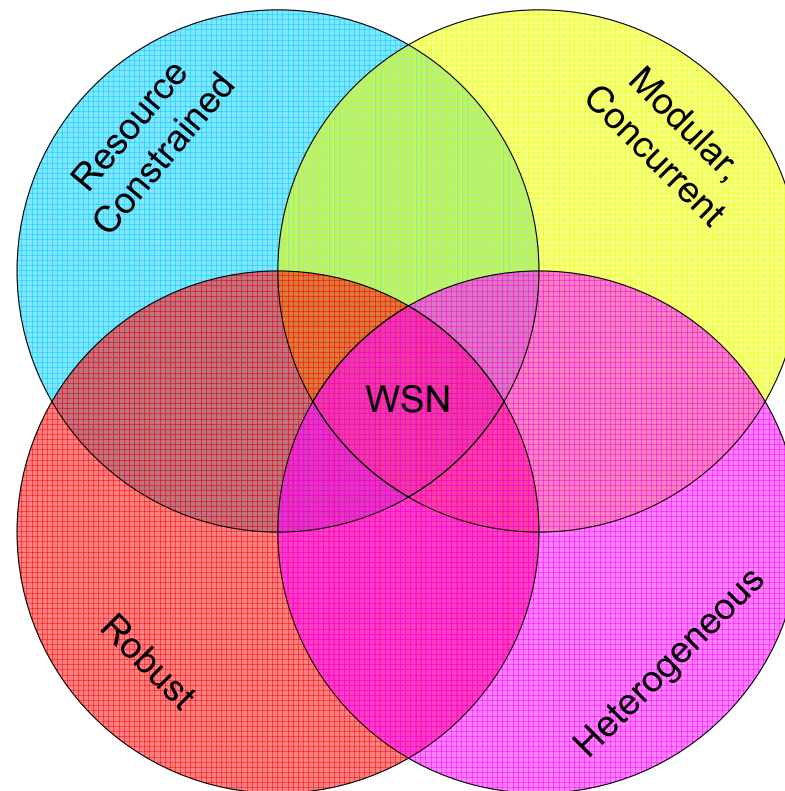
CSIRO

Niels Brouwers, Peter Corke, and Koen Langendoen



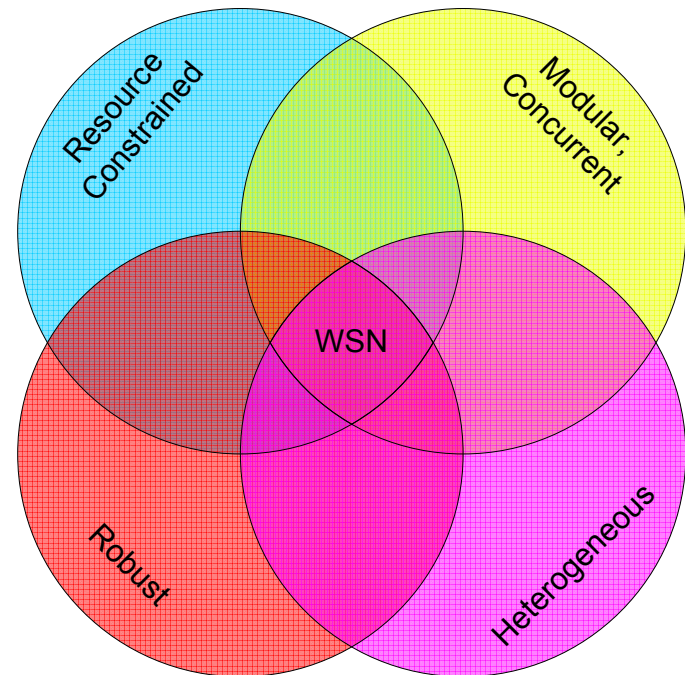
Delft University of Technology

Introduction



Introduction

- Operating systems
 - Contiki, TinyOS
 - Native code (C/NesC)
 - Efficient concurrency
- Virtual Machine
 - Interpreted (Java)
 - Robust, feature-rich
 - Time/space overhead



Introduction

- We would like a VM that
 - Enables a high-level language (Java)
 - With an acceptable overhead
- Memory efficiency highest priority
 - RAM
 - Program flash

Previous work

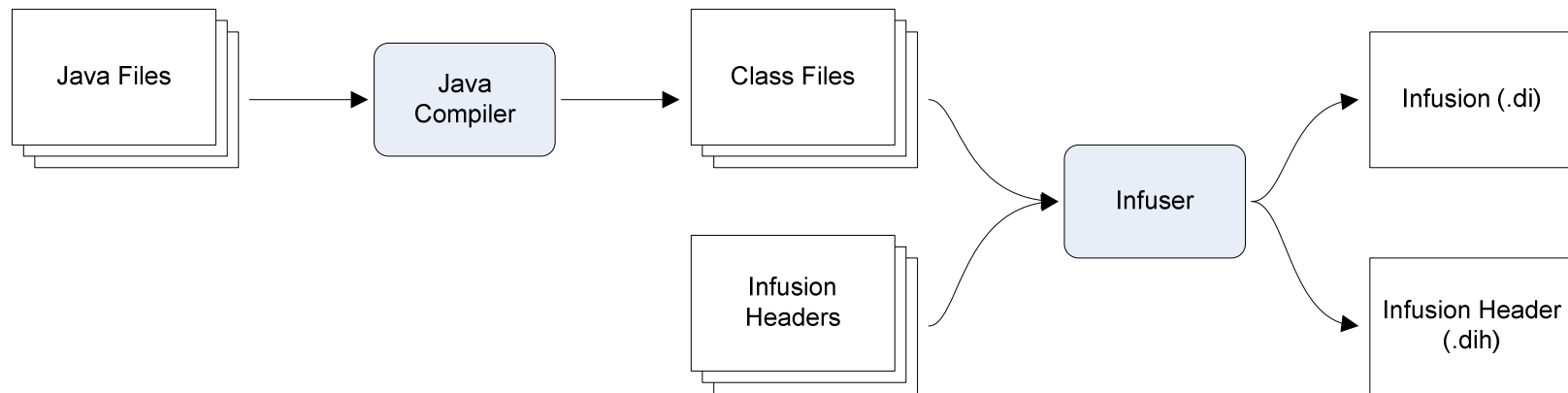
	Feature rich	Resource efficient	Open source
Sentilla	yes	yes	no
TinyVM (LeJOS)	no	yes	yes
NanoVM	no	yes	yes
Taka Tuka	yes	yes	no
VM*	yes	yes	no
MoteRunner	yes	yes	no
Java Card	no	yes	no
Squawk (Sun Spot)	yes	no	yes

Darjeeling

- Feature rich
 - Threading, synchronisation
 - Compacting garbage collection
- Resource efficient
 - Can run on devices with 2-10k RAM, ~64k flash
 - But, no support for 64-bit or floating point, reflection
- Portable
 - Contiki, TinyOS, FOS
- Open source

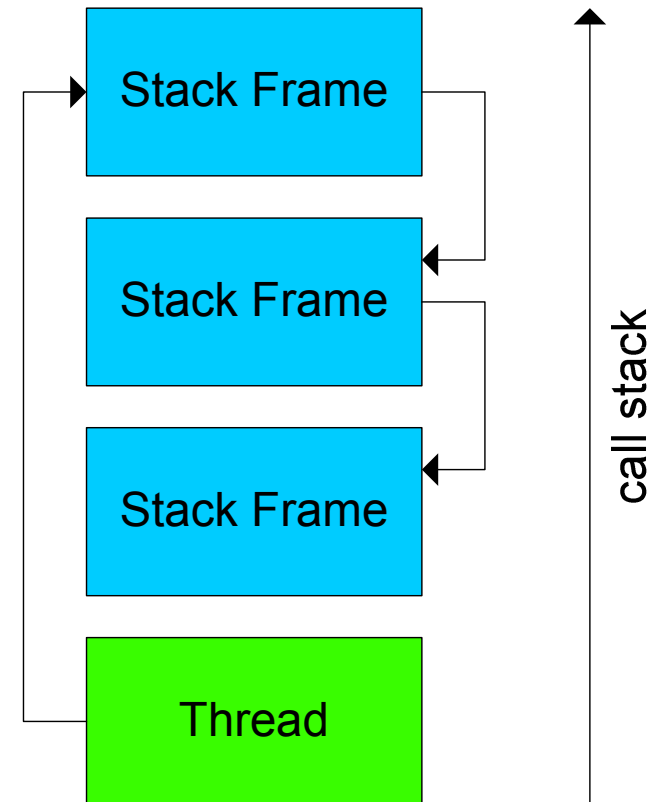
Infuser tool

- Performs static linking
- Byte code post-processing
- Reduces code footprint by removing entity names



Linked stack architecture

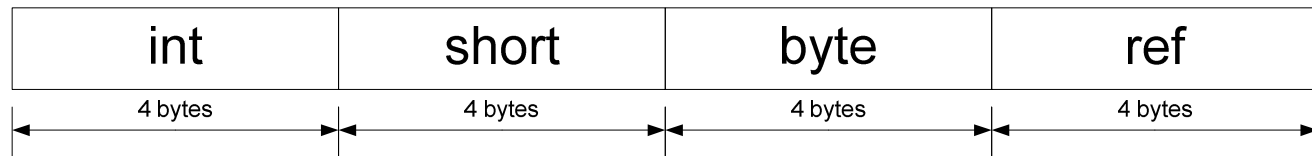
- Light-weight threads
 - Stack frames are heap objects
 - On demand stack space allocation
 - Min memory usage: ~45 bytes



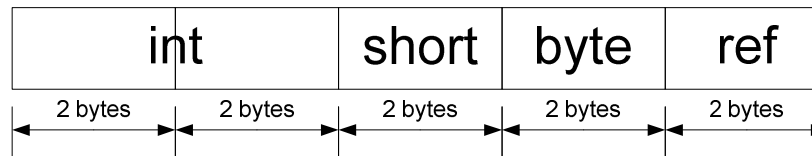
16-bit architecture

- Custom instructions for 16-bit data types
- Saves stack space (operand stack, local variables)
- Arithmetic optimisation

32-bit arch.

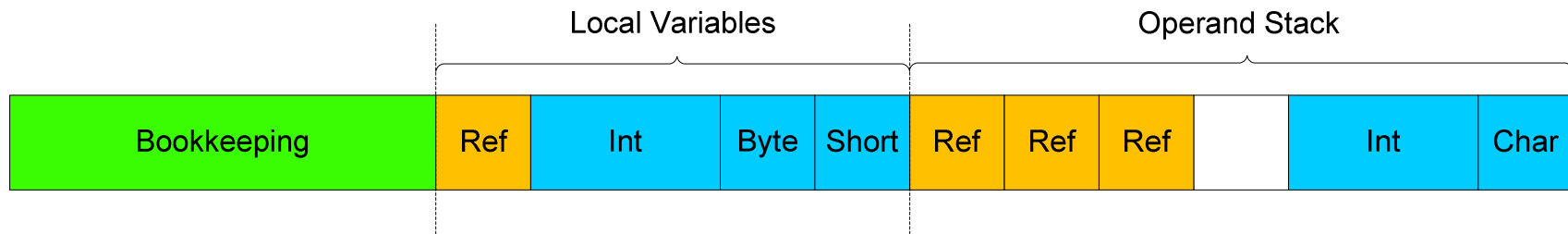


16-bit arch.

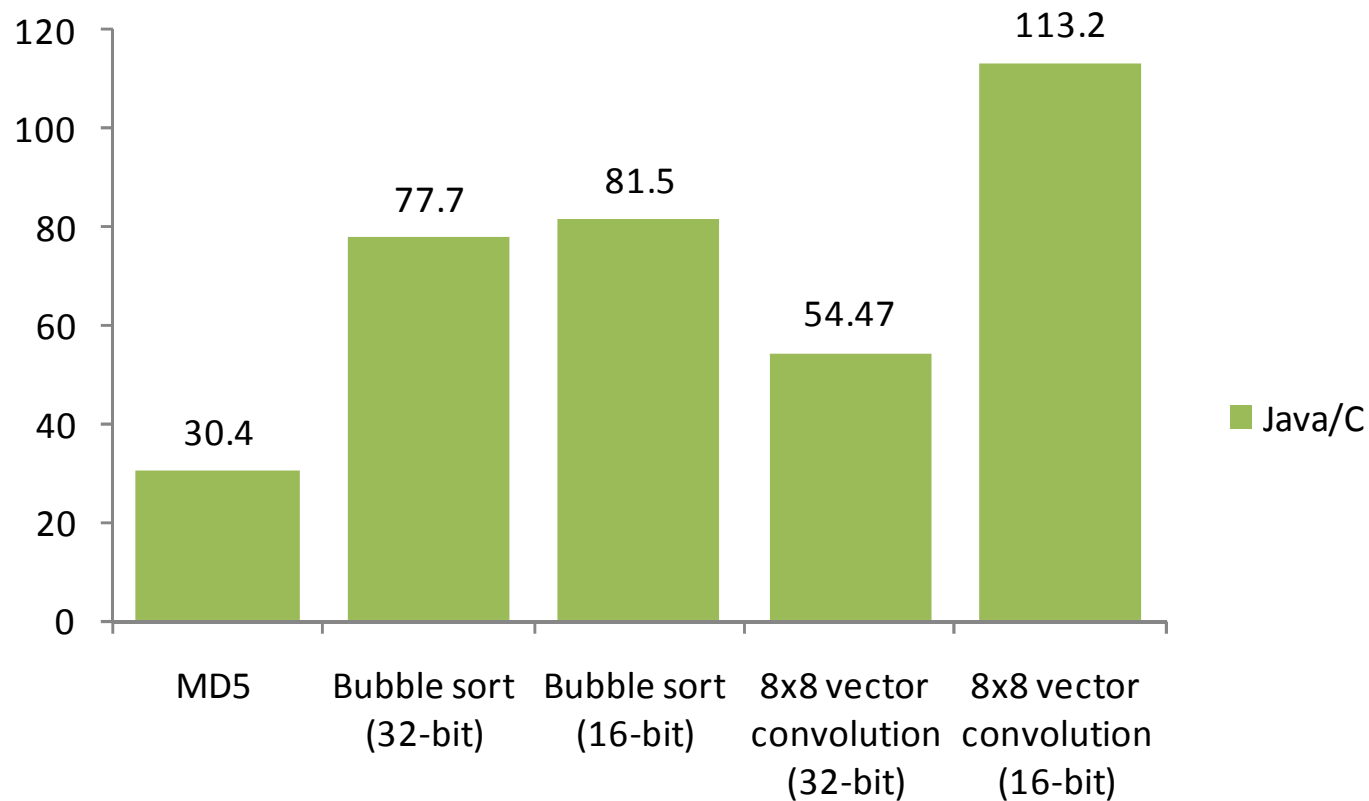


Double-ended stack

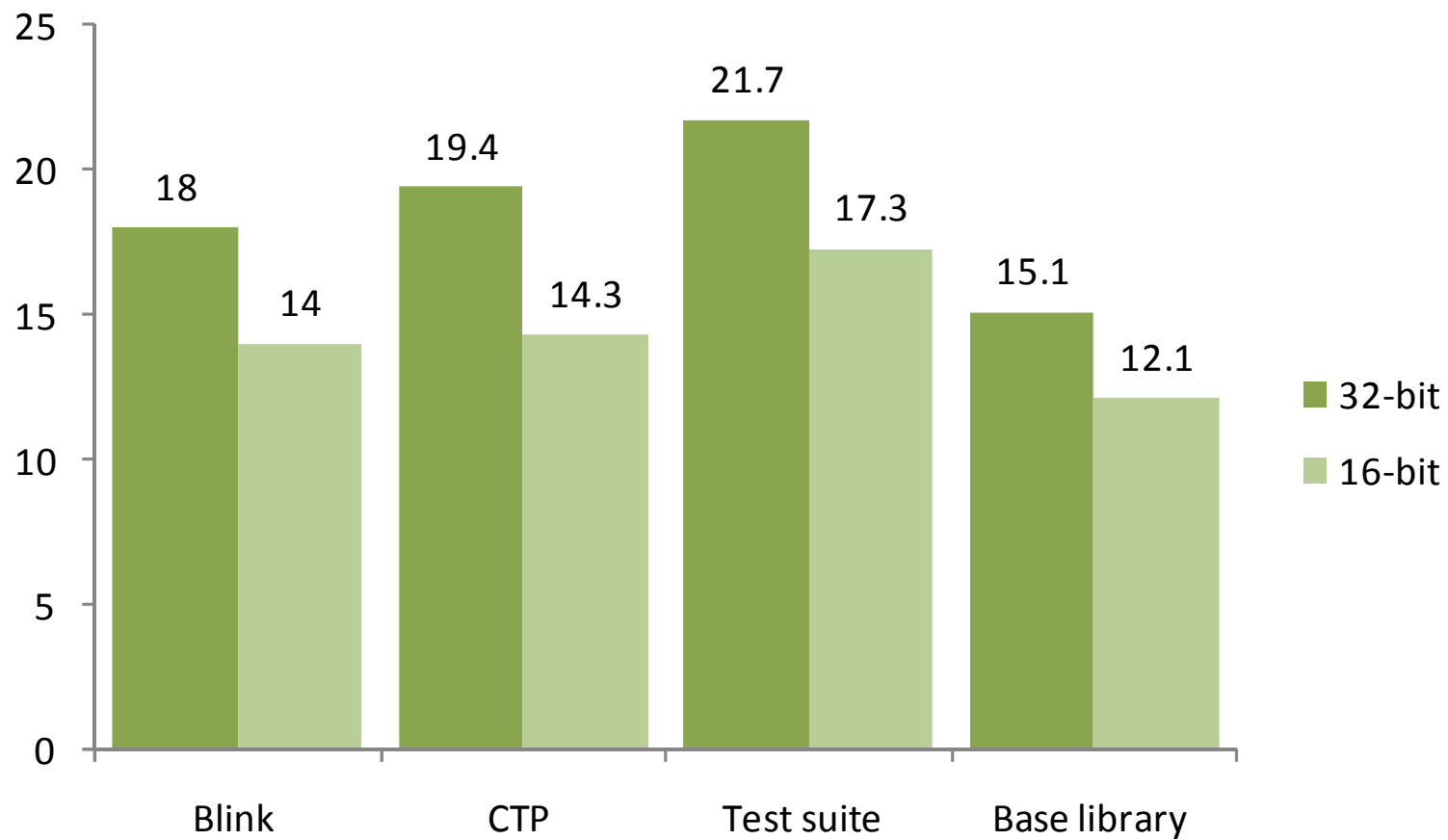
- Precise, compacting garbage collector
 - Compaction requires identifying references on the operand stack
 - Darjeeling uses two logical stacks



Performance: Java vs C



Memory consumption: Stack Space



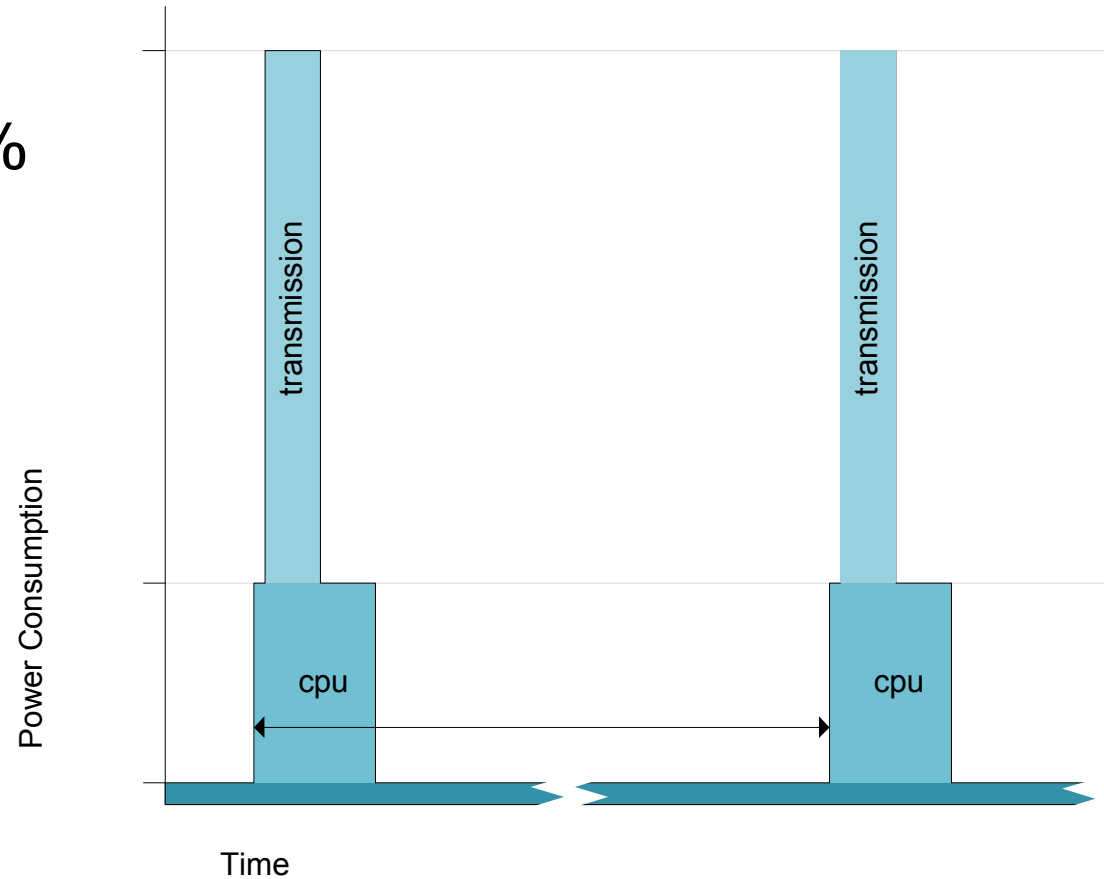
Springbrook

- Rewrite of a real-world application
- CTP implementation in Java
 - 22 classes, ~1200 sloc
 - <8kB in program flash
 - <2kB RAM
 - 5 threads



Springbrook power consumption

- CPU on-time increased by 50%



Supported platforms

	Tnode	Tmote Sky	Fleck3/Fleck3B
MCU	Atmega128	MSP430	Atmega128(1)
Architecture	8-bit	16-bit	8-bit
RAM	4kB	10kB	4/8kB
Radio	CC1000	CC2420	nRF905
OS	TinyOS	Contiki	FOS
Concurrency	events	protothreads	threads

Conclusions

- Darjeeling is an embedded VM
 - Feature rich
 - Memory efficient
 - Open source
- Suitable for real-world applications
- Performance overhead acceptable for many applications

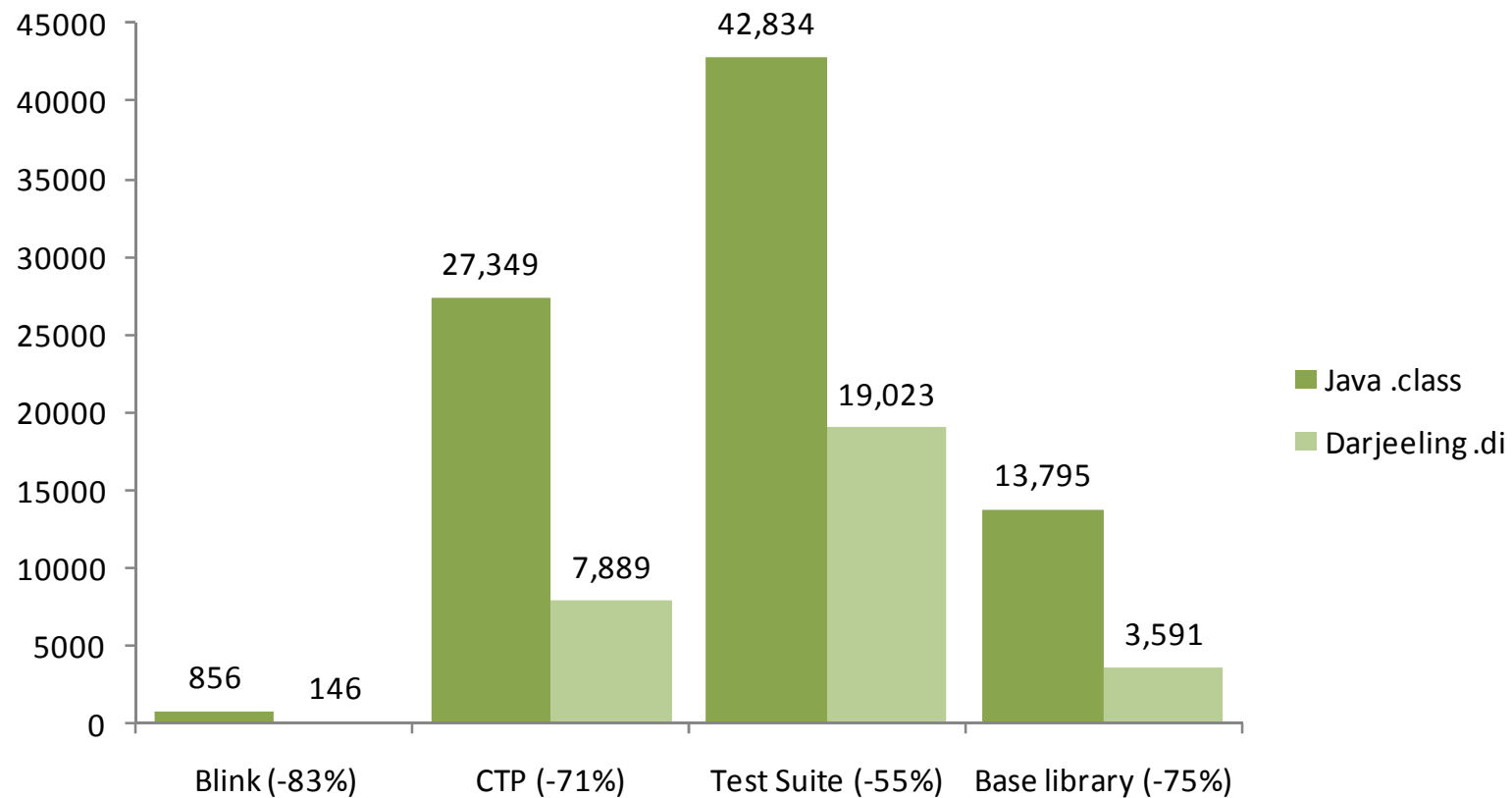
Future work

- CLDC 1.0 compliance
 - Support for the `long` data type
 - Reflection
- Over-the-air loading
- Generational garbage collector ?
- Operating system independent ?

<http://darjeeling.sf.net>

Questions?

Code size reduction



Micro benchmarks: performance

Test	C	Java	Java/C	Instr./s
MD5	13.1s	399.7s	30.4	52,294
Bubble sort (32-bit)	0.3s	23.3s	77.7	60,618
Bubble sort (16-bit)	0.2s	19.3	81.5	71,526
8x8 vector convolution (32-bit)	9.1s	496.7s	54.47	65,454
8x8 vector convolution (16-bit)	4.6s	520.9s	113.2	71,512

Micro benchmarks: code size

	jar	di	reduction
Blink	856	146	83%
CTP	27,349	7,889	71%
Test Suite	42,834	19,023	55%
Base library	13,795	3,591	75%

Micro benchmarks: stack size (1)

	JVM	DVM	reduction
Blink	18	14	22%
CTP	19.4	14.3	27%
Test suite	21.7	17.3	20%
Base library	15.1	12.1	20%

Micro benchmarks: stack size (2)

	JVM	DVM	reduction
Blink	10	6	40%
CTP	11.4	6.3	45%
Test suite	13.7	9.3	32%
Base library	7.1	4.1	42%

Portability

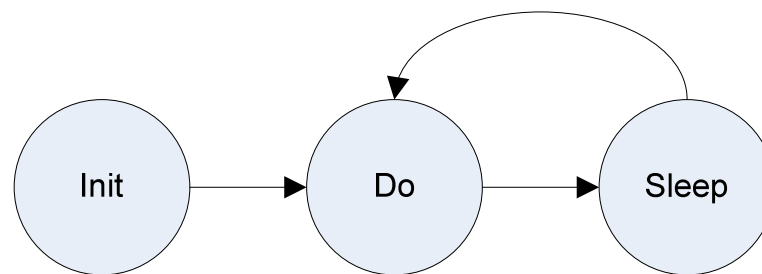
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Portability: code complexity

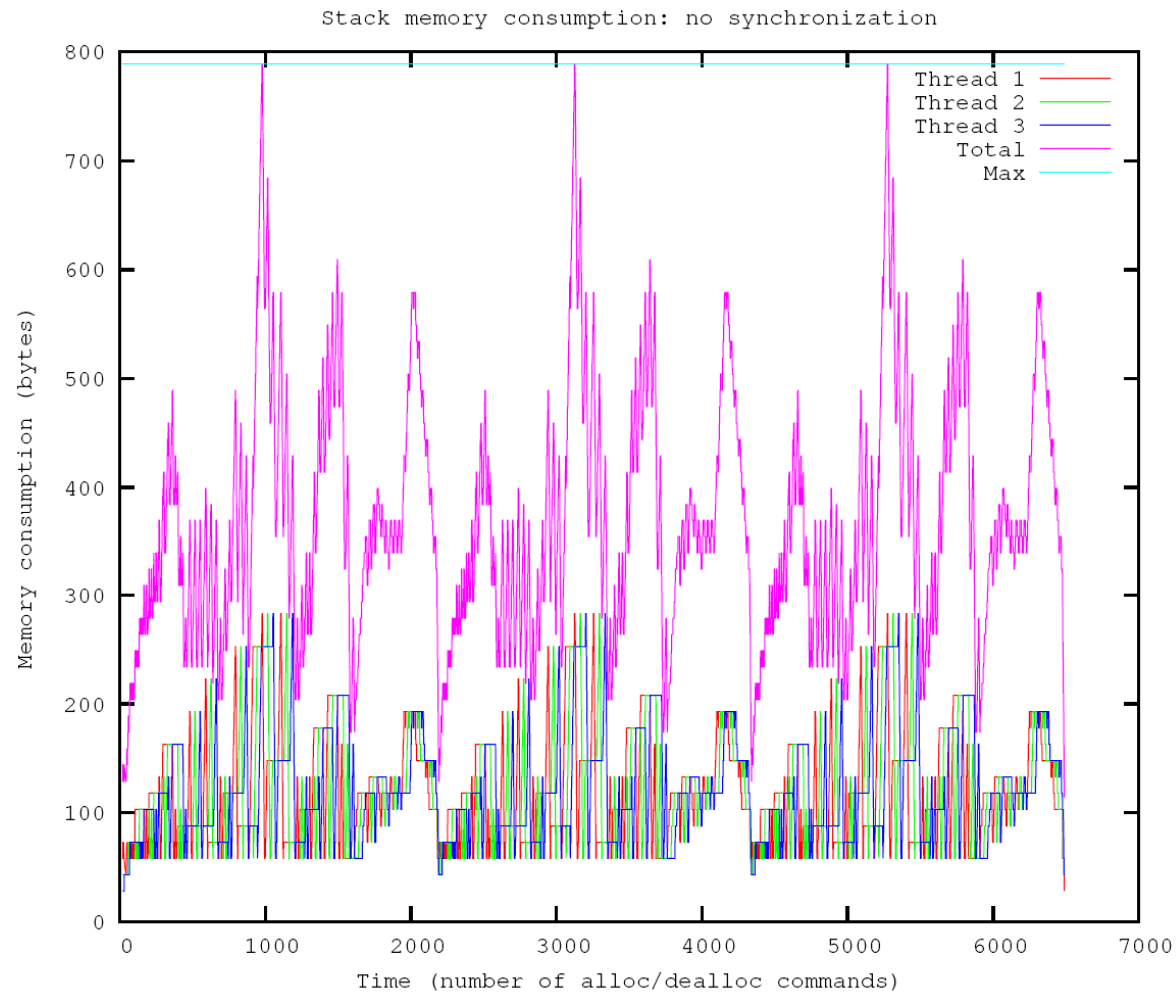
	Tnode	Tmote Sky	Fleck3/Fleck3B
Main	225	359	86
Radio	69	92	69
Sensors	184	157	110
Total	478	608	265

Linked stack architecture

- Test runs three threads, started at the same time
- Each thread performs a binary tree test three times, with a 10 millisecond sleep in between
- Let the heap manager log the *total stack size* of each thread as the program executes
- Simulates periodic work, common in WSN



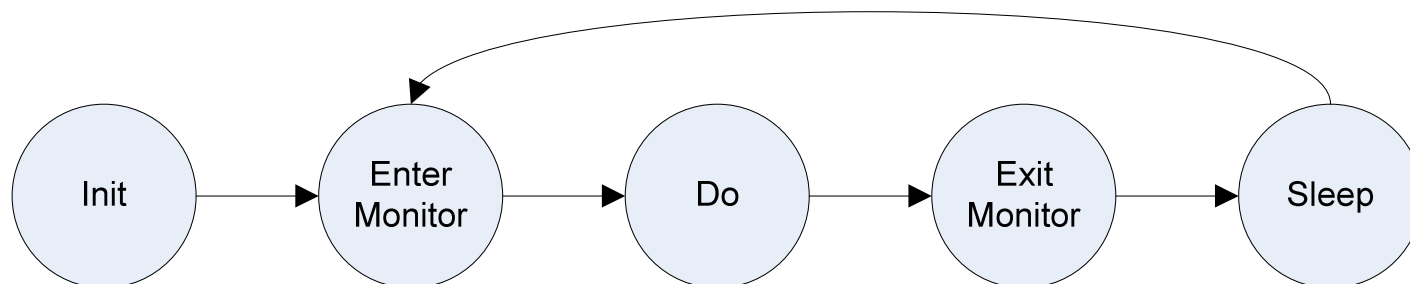
Linked stack architecture



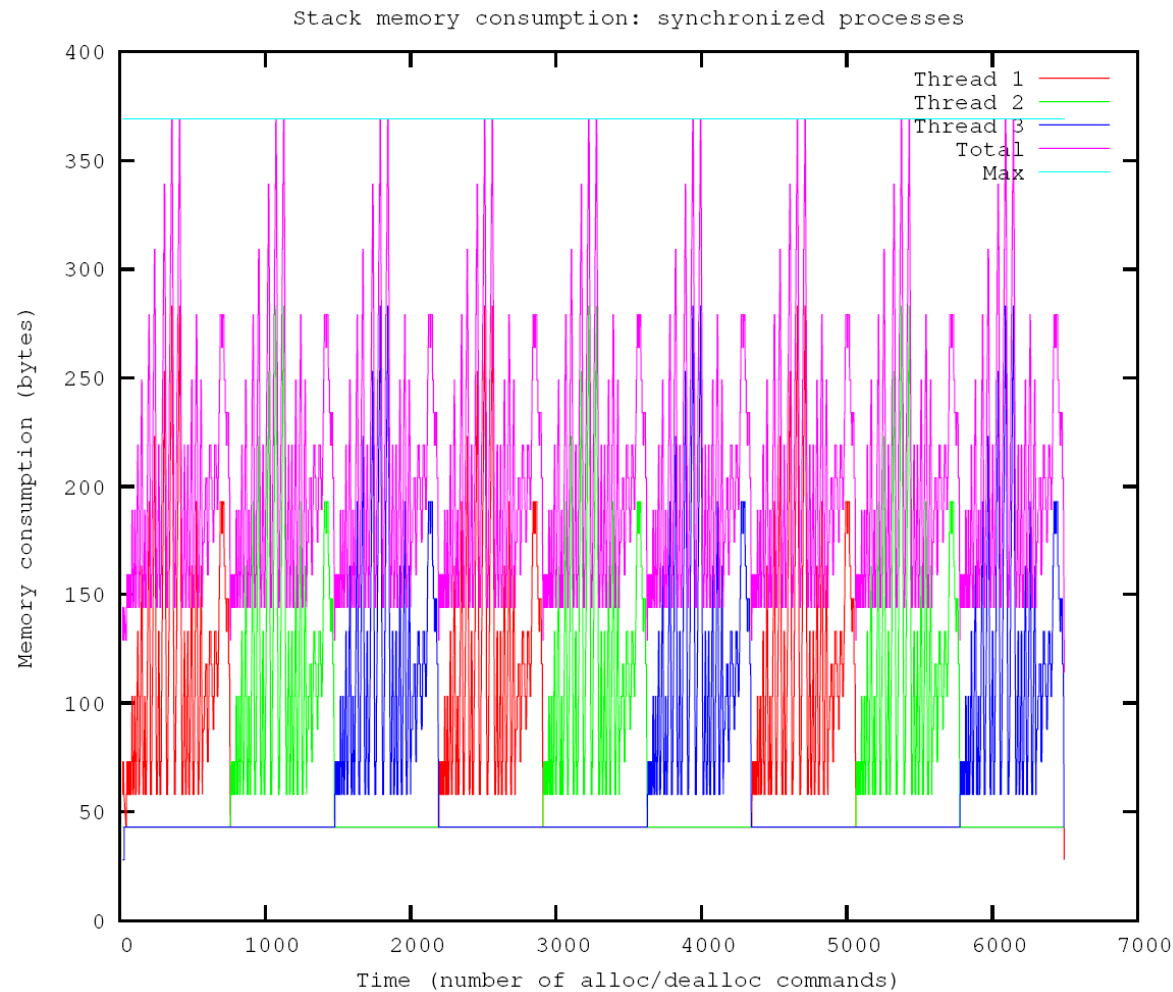
Peak memory
consumption
at 1335 bytes.

Linked stack architecture

- Synchronize threads
- Only one thread may perform work at a time
- Work is serialised automatically



Linked stack architecture



Peak memory consumption down to 535 bytes.

Memory consumption: Stack Space

